

Unit Title: Live Guitar Improvisation

Level: One

Credit Value: 9

Unit Code: *LH51CY019 / CCZ262*

Purpose and Aim of the Unit	To develop the learners' ability to Improvise and develop music.
------------------------------------	-------------------------------------------------------------------------

This unit has 5 learning outcomes.

LEARNING OUTCOMES	ASSESSMENT CRITERIA
The learner will:	The learner can:
1. Be able to perform live 3 different instrumental pieces	Play a given piece of music over a given chord progression for three of the following styles: Modern Rock Alternative Rock Latin Soul Swing Blues Country Pop Rock
2. Be able to perform scales and triads	2.1 Execute, in a live situation, the following: C Major scale A Minor Pentatonic Scale A Minor Blues Scale C Major triad on 1,2 3 strings and 2,3 and 4 C Minor triad on 1,2,3 strings and 2,3 and 4 G Major scale E Minor Pentatonic Scale E Minor Blues scale G Major triad on 1,2,3 strings and 2,3 and 4 G Minor triad on 1,2,3 strings and 2,3 and 4
3. Be able to select and play over a given chord progression	3.1 Perform live a minimum of two of the following techniques using scales and triads: Vibrato Hammering on to strings Pulling off strings Sliding up or down strings Left hand bends

LEARNING OUTCOMES	ASSESSMENT CRITERIA
The learner will:	The learner can:
4. Be able to identify and play a given scale	4.1 Identify then repeat one scale from auditory recognition.
5. Be able to identify and repeat a given 1 bar rhythm	4.1 Identify and repeat a one bar rhythm including rests, from auditory recognition which includes; Minims Crotchets Quavers
L06. Know music techniques and symbols.	1.1 Identify two techniques to include mutive, percussive and bend 1.2 Identify two notational and dynamic music symbols

Any other mappings – **please indicate below**

Assessment requirements:

For LO1 - Through completion of the three pieces of music - the following should be incorporated:

A minimum of two rhythms including:

Semibreves

Minims

Crotchets

Quavers

Semi Quavers

Dotted rhythm values with musicians a minimum of two dynamics including:

Moderately Loud

Loud

Moderately Quiet

Quiet

Gradually getting louder

Gradually getting quieter

A minimum of two right and left hand techniques including:

Palm Muting

Vibrato

Hammering on to strings

Pulling off strings

Bending strings